

Wang-Landau and Path Sampling of Biopolymers

Michael Wolfinger

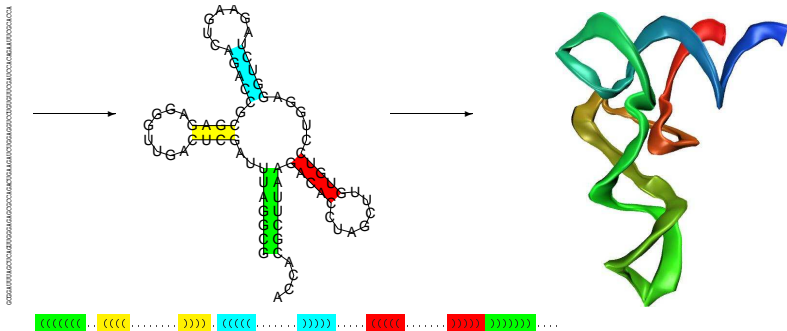
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May 18, 2007

Outline

- 1 Biopolymer models
- 2 Energy landscapes
- 3 Barrier tree dynamics
- 4 Wang-Landau sampling
- 5 RNA refolding
- 6 Summary

The RNA model



A secondary structure is a list of base pairs that fulfills two constraints:

- A base may participate in at most one base pair.
- Base pairs must not cross, i.e., no two pairs (i, j) and (k, l) may have $i < k < j < l$. (no pseudo-knots)

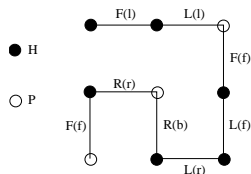
The optimal as well as the suboptimal structures can be computed recursively.

The HP-model

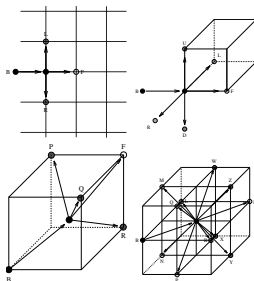
In this *simplified model*, a conformation is a *self-avoiding walk (SAW)* on a given lattice in 2 or 3 dimensions. Each bond is a straight line, bond angles have a few discrete values. The 20 letter alphabet of amino acids (monomers) is reduced to a two letter alphabet, namely **H** and **P**. H represents **hydrophobic** monomers, P represents **hydrophilic** or *polar* monomers.

Advantages:

- lattice-independent folding algorithms
- simple energy function
- hydrophobicity can be reasonably modeled



FRLLFLF

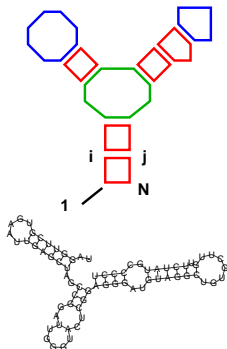


Energy functions

RNA

The standard energy model expresses the free energy of a secondary structure S as the sum of the energies of its loops l

$$E(S) = \sum_{l \in S} E(l)$$



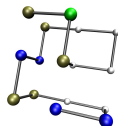
$$E = -17.5 \text{ kcal/mol}$$

Lattice Proteins

The energy function for a sequence with n residues $\mathcal{G} = s_1 s_2 \dots s_n$ with $s_i \in \mathcal{A} = \{a_1, a_2, \dots, a_b\}$, the alphabet of b residues, and an overall configuration $x = (x_1, x_2, \dots, x_n)$ on a lattice \mathcal{L} can be written as the sum of pair potentials

$$E(\mathcal{G}, x) = \sum_{\substack{i < j - 1 \\ |x_i - x_j| = 1}} \Psi[s_i, s_j].$$

| | | | | | | | |
|----------|----------|----------|----------|----------|----------|----|---|
| | | <i>H</i> | <i>P</i> | <i>N</i> | <i>X</i> | | |
| <i>H</i> | <i>P</i> | <i>H</i> | -4 | 0 | 0 | 0 | |
| <i>H</i> | -1 | 0 | <i>P</i> | 0 | 1 | -1 | 0 |
| <i>P</i> | 0 | 0 | <i>N</i> | 0 | -1 | 1 | 0 |
| | | | <i>X</i> | 0 | 0 | 0 | 0 |



$$E = -16$$

Folding landscape - energy landscape

The energy landscape of a biopolymer molecule is a complex surface of the **(free) energy** versus the **conformational degrees of freedom**.

Number of RNA secondary structures

$$c_n \sim 1.86^n \cdot n^{-\frac{3}{2}}$$

dynamic programming algorithms available

Number of LP structures

$$c_n \sim \mu^n \cdot n^{\gamma-1}$$

problem is NP-hard

| dim | Lattice Type | μ | γ |
|-----|--------------|---------|----------|
| 2 | SQ | 2.63820 | 1.34275 |
| | TRI | 4.15076 | 1.343 |
| | HEX | 1.84777 | 1.345 |
| 3 | SC | 4.68391 | 1.161 |
| | BCC | 6.53036 | 1.161 |
| | FCC | 10.0364 | 1.162 |

Formally, three things are needed to construct an energy landscape:

- A set X of configurations
- an energy function $f : X \rightarrow \mathbf{R}$
- a symmetric neighborhood relation $\mathfrak{N} : X \times X$

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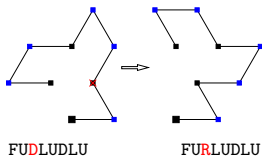
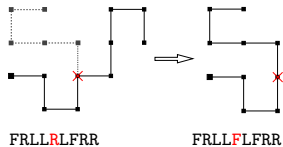
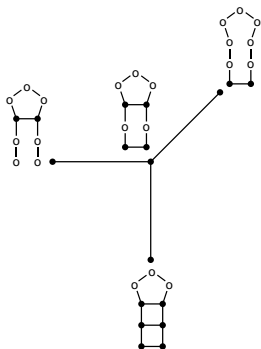
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Formally, three things are needed to construct an energy landscape:

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The move set



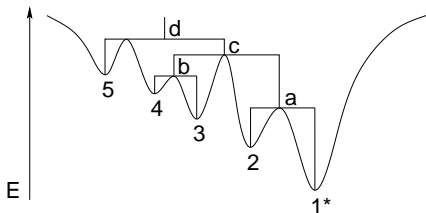
- For each move there must be an inverse move
- Resulting structure must be in X
- Move set must be *ergodic*

Energy barriers and barrier trees

Some topological definitions:

A structure is a

- **local minimum** if its energy is lower than the energy of **all** neighbors
- **local maximum** if its energy is higher than the energy of **all** neighbors
- **saddle point** if there are at least two local minima that can be reached by a downhill walk starting at this point



C. Flamm, I. L. Hofacker, P. F. Stadler, and M. T. Wolfinger.
Barrier trees of degenerate landscapes.
Z. Phys. Chem., 216:155–173, 2002.

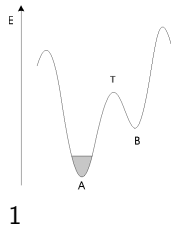
The algorithm of BARRIERS

BARRIERS

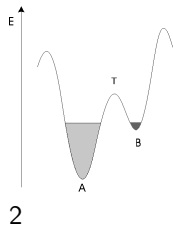
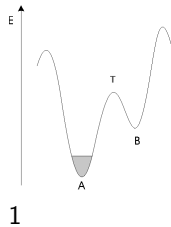
Require: all suboptimal secondary structures within a certain energy range from mfe

```
1:  $\mathcal{B} \leftarrow \emptyset$ 
2: for all  $x \in \text{subopt}$  do
3:    $\mathcal{H} \leftarrow \emptyset$ 
4:    $\mathcal{N} \leftarrow \text{generate\_neighbors}(x)$ 
5:   for all  $y \in \mathcal{N}$  do
6:     if  $b \leftarrow \text{lookup\_hash}(y)$  then
7:        $\mathcal{H} \leftarrow \mathcal{H} \cup b$ 
8:     end if
9:   end for
10:  if  $\mathcal{H} = \emptyset$  then
11:     $\mathcal{B} \leftarrow \mathcal{B} \cup \{x\}$ 
12:  end if
13:  if  $|\mathcal{H}| \geq 2$  then
14:     $\text{merge\_basins}(\mathcal{H})$ 
15:  end if
16:   $\text{write\_hash}(x)$ 
17: end for
```

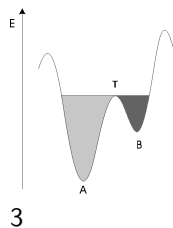
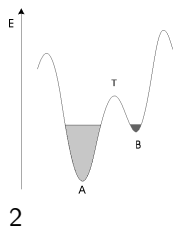
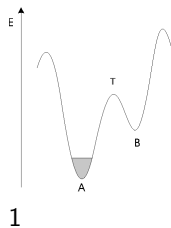
The flooding algorithm



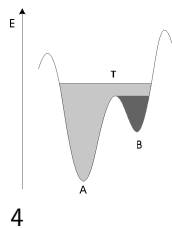
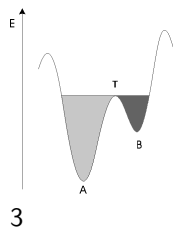
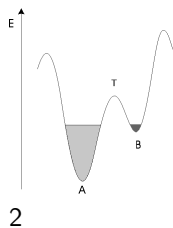
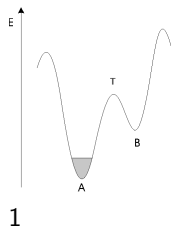
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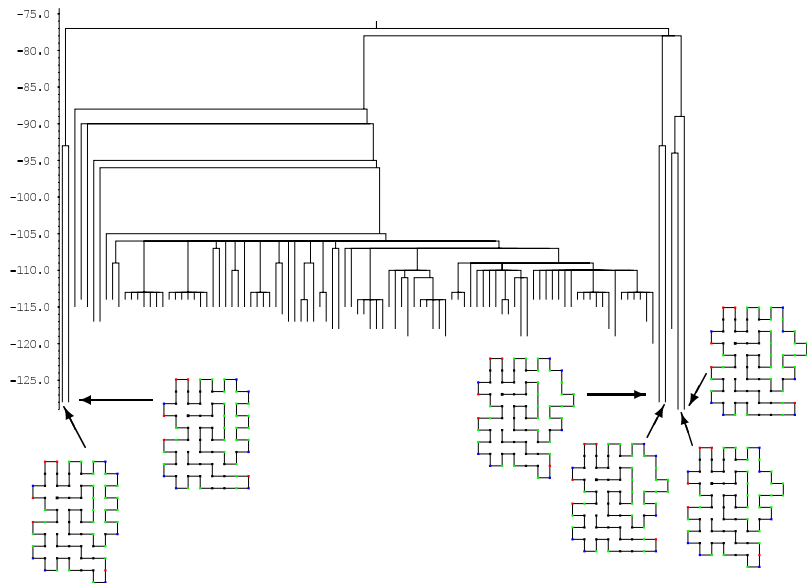
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Barrier tree example



Information from the barrier trees

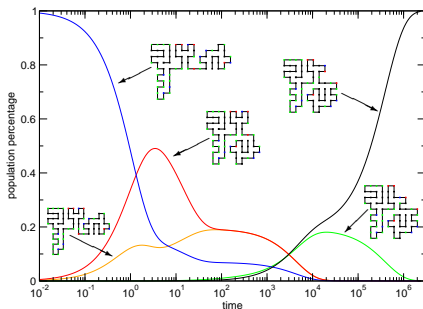
- Local minima
- Saddle points
- Barrier heights
- Gradient basins
- Partition functions
- Free energies of (gradient) basins

With this information, a **reduced dynamics** can be formulated as a Markov process by means of macrostates (i.e. basins in the barrier tree) and Arrhenius-like transition rates between them.

$$\frac{d}{dt}P_t = \mathbf{U}P_t \implies P_t = e^{t\mathbf{U}}P_0$$

- **macro-states** form a partition of the full configuration space
- **transition rates** between macro-states

$$r_{\beta\alpha} = \Gamma_{\beta\alpha} \exp\left(-\frac{(E_{\beta\alpha}^* - G_{\alpha})}{kT}\right)$$



M. T. Wolfinger, W. A. Svrcek-Seiler, C. Flamm, I. L. Hofacker, and P. F. Stadler.

Efficient computation of RNA folding dynamics.

J. Phys. A: Math. Gen., 37(17):4731–4741, 2004.

Barrier tree dynamics - problems and pitfalls

The method works fine for moderately sized systems.

Currently, we consider **approx. 100 million structures** within a single run of BARRIERS to calculate the topology of the landscape.

However, we are interested in larger systems:

- biologically relevant RNA switches
- large 3D lattice proteins

The next steps:

- use high-level diagonalization routines for sparse matrices
- calculate low-energy structures
- sample (thermodynamics properties of) individual basins
- sample low-energy refolding paths

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Wang-Landau sampling

”A dynamic Monte Carlo algorithm to estimate the density of states by performing a random walk in energy space with a flat histogram”



F. Wang and D. P. Landau.

Efficient, Multiple-Range Random Walk Algorithm to Calculate the Density of States.
Phys. Rev. Lett., 86:2050–2053, 2001.

The classical partition function can be written as the sum over all states, or over all energies, i.e.

$$Z = \sum_i e^{-E_i/kT} \equiv \sum_E g(E) e^{-E/kT}$$

Wang-Landau sampling estimates $g(E)$ **directly**, instead of trying to extract it from a 'standard' Monte Carlo probability distribution.

Monte Carlo basics

Generally, **any** (probability) distribution can be sampled by a Monte Carlo-type algorithm. Prerequisites: **Detailed Balance**

$$\pi(x) p(x \rightarrow y) = \pi(y) p(y \rightarrow x)$$

The probability of state x occurring in a classical system, is $\pi(x) = \frac{1}{Z} e^{-E_x/kT}$ ("Boltzmann-sampling")

Metropolis rule:

$$p(x \rightarrow y) = \min \left(1, \frac{\pi(y)}{\pi(x)} \right)$$

In Wang-Landau sampling, we have $\pi(x) = \frac{1}{g(E_x)}$ and thus

$$p(x \rightarrow y) = \min \left(1, \frac{g(E_x)}{g(E_y)} \right)$$

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Wang-Landau basics

Wang-Landau sampling assumes a crude 'guess' for the density of states, i.e. $g(E_x) = 1$ for all x .

Starting from an (arbitrary) initial state, a random neighbor is chosen with a transition probability

$$p(x \rightarrow y) = \min \left(1, \frac{g(E_x)}{g(E_y)} \right)$$

- If the move is accepted, the value of $g(E_y)$ is multiplied with a modification factor $f > 1$ and the histogram entry $h(E_y)$ is updated.
- If the move is rejected, $g(E_x)$ is multiplied with f and $h(E_x)$ is incremented.

In practice, we work with the logarithm of the density of states, i.e. an update of the density of states yields $\ln[g(E)] \rightarrow \ln[g(E)] + \ln(f)$.

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Wang-Landau continued

A reasonable initial value for the modification factor is $f = e^1 \simeq 2.71828$. The random walk is continued until the histogram $h(E)$ is 'flat'¹, which is typically checked for every 10^6 iterations.

- all energy bins have been visited an equal number of times.
- the density of states converges to the true value prop. $\ln(f)$.

Then, f is reduced to $f^{1/2}$, i.e. $f_1 = \sqrt{f_0}$ and $h(E)$ is reset to 0.

The random walk is continued, until the histogram becomes 'flat' again, in which case we reset $h(E)$ and modify f to \sqrt{f} . This is done, until a final value of $f = \exp(10^{-8}) \simeq 1.00000001$ is reached.

After many iterations, $g(E)$ converges to the true value as f approaches 1. At that point, the random walk satisfies detailed balance:

$$\frac{1}{g(E_x)} p(E_x \rightarrow E_y) = \frac{1}{g(E_y)} p(E_y \rightarrow E_x)$$

¹'flat' means that $h(E) \geq 0.8 \langle h(E) \rangle$ for all E

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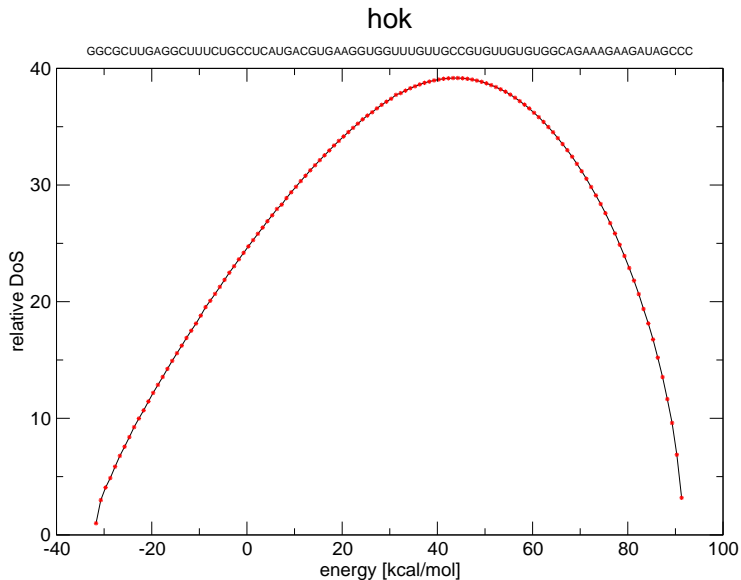
Wang-Landau sampling - pseudocode

Require: a start structure x compatible with sequence \mathcal{G}

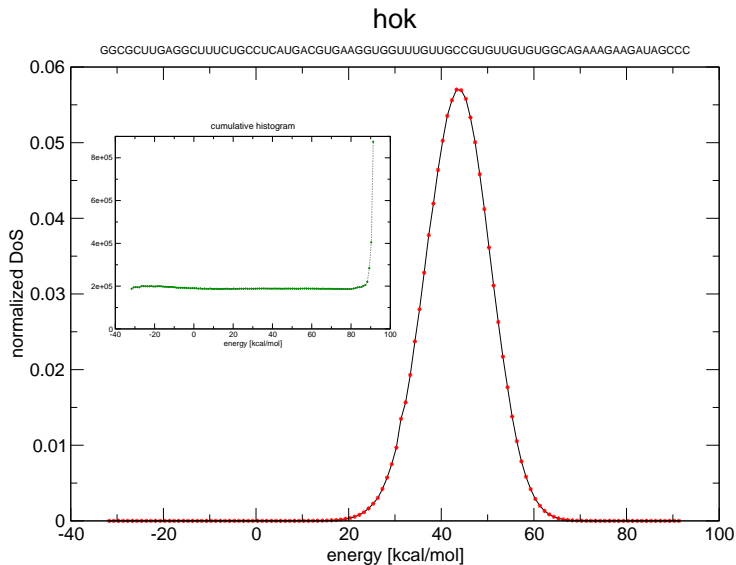
Ensure: for all $E : g(E) \leftarrow 1$ and for all $E : h(E) \leftarrow 0$

```
1:  $f \leftarrow f_0 = \exp(1)$ 
2:  $E_1 \leftarrow \text{energy}(x)$ 
3:  $\mathcal{N} \leftarrow \text{generate\_neighbors}(x)$ 
4: repeat
5:    $y \leftarrow \text{get\_random\_neighbor}(\mathcal{N})$ 
6:    $E_2 \leftarrow \text{energy}(y)$ 
7:    $\xi \leftarrow g(E_1)/g(E_2)$ 
8:    $r \leftarrow \text{random\_number}()$  // from [0;1]
9:   if  $r < \xi$  then // accept the move
10:     $E_1 \leftarrow E_2$ 
11:     $\mathcal{N} \leftarrow \text{generate\_neighbors}(y)$ 
12:   end if
13:    $g(E_1) \leftarrow g(E_1) * f$ 
14:    $h(E_1) \leftarrow h(E_1) + 1$ 
15:   if  $\text{histogram\_is\_flat}()$  then
16:      $f \leftarrow f^{1/2}$ 
17:      $\text{reset\_histogram}()$ 
18:   else
19:     goto 5
20:   end if
21: until  $f \leftarrow f_{\min} \sim \exp(10^{-8})$ 
```

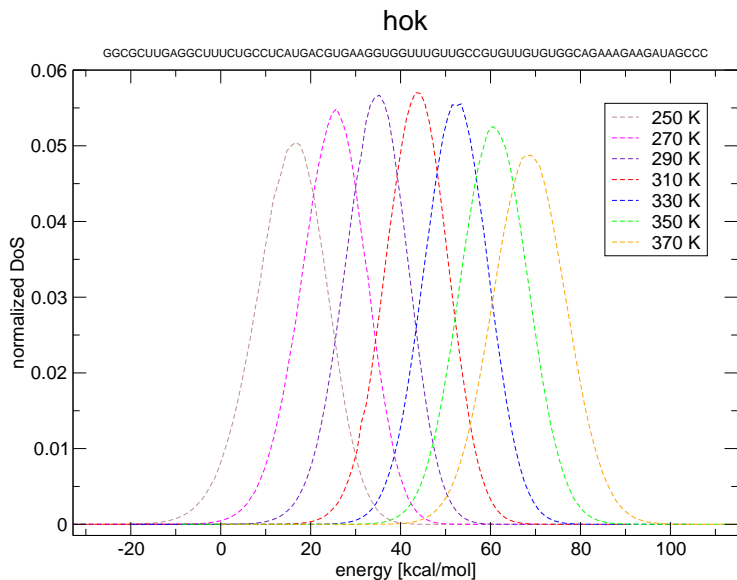
Wang-Landau - RNA example



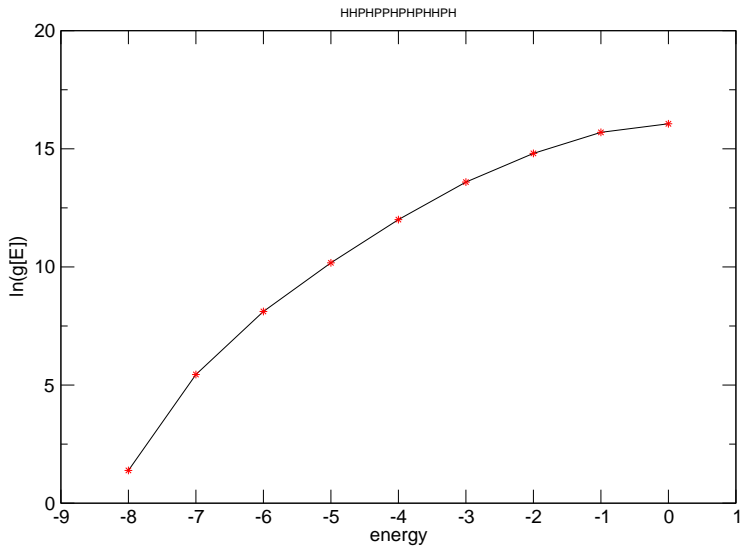
Wang-Landau - Density of States



Wang-Landau - DoS at different T



Wang-Landau - LP example



Relevant thermodynamic quantities can easily be calculated from the DoS

$$U(T) = \frac{\sum_E E g(E) e^{-E/kT}}{\sum_E g(E) e^{-E/kT}} \equiv \langle E \rangle_T$$

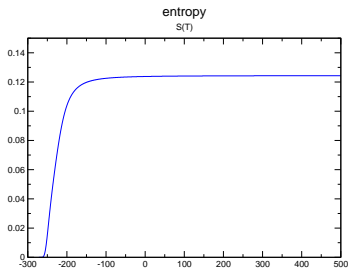
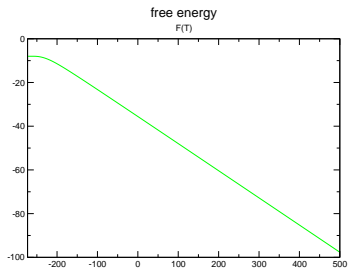
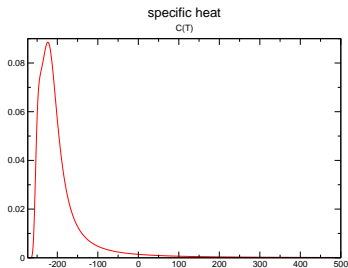
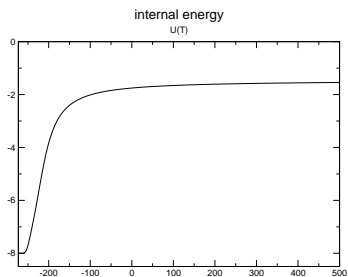
$$C(T) = \frac{\partial U(T)}{\partial T} = \frac{\langle E^2 \rangle_T - \langle E \rangle_T^2}{kT^2}$$

$$F(T) = -kT \ln(Z) = -kT \ln \left(\sum_E g(E) e^{-E/kT} \right)$$

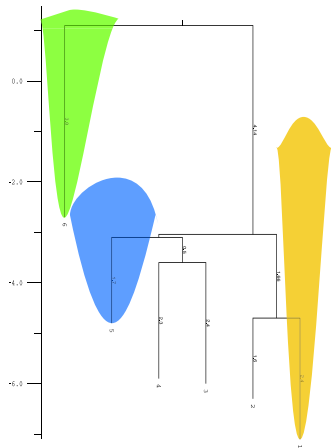
$$S(T) = \frac{U(T) - F(T)}{T}$$

Thermodynamics of a short, artificial LP

HHPHPHPHPHPHPH $n = 14$



Basin sampling



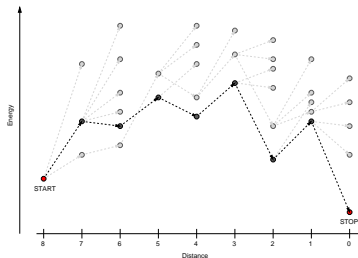
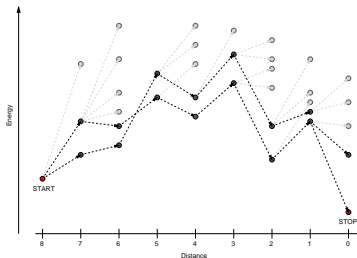
```
1:  $f \leftarrow f_0 = \exp(1)$ 
2:  $E_1 \leftarrow \text{energy}(x)$ 
3:  $\alpha \leftarrow \text{get\_gradient\_basin}(x)$ 
4:  $\mathcal{N} \leftarrow \text{generate\_neighbors}(x)$ 
5: repeat
6:    $y \leftarrow \text{get\_random\_neighbor}(\mathcal{N})$ 
7:    $E_2 \leftarrow \text{energy}(y)$ 
8:    $\xi \leftarrow g(E_1)/g(E_2)$ 
9:    $r \leftarrow \text{random\_number}()$  // from [0;1]
10:  if  $r < \xi$  then // accept the move
11:     $\beta \leftarrow \text{get\_gradient\_basin}(y)$ 
12:    if  $\alpha \neq \beta$  then
13:      continue
14:     $E_1 \leftarrow E_2$ 
15:     $\mathcal{N} \leftarrow \text{generate\_neighbors}(y)$ 
16:  end if
17:   $g(E_1) \leftarrow g(E_1) * f$ 
18:   $h(E_1) \leftarrow h(E_1) + 1$ 
19:  if  $\text{histogram\_is\_flat}()$  then
20:     $f \leftarrow f^{1/2}$ 
21:     $\text{reset\_histogram}()$ 
22:  else
23:    goto 6
24:  end if
25: until  $f \leftarrow f_{\min} \sim \exp(10^{-8})$ 
```

The PathFinder tool

A heuristic approach to efficiently estimate low-energy refolding paths

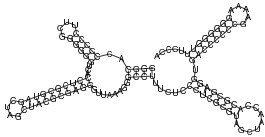
Overall procedure for direct paths:

- 1 Calculate distance between start and target structure
- 2 Generate all neighbors of the start structure whose distance to the target is less than the distance of the start structure
- 3 Sort those neighbor structures by their energies
- 4 Take the n energetically best structures, take them as new starting points and repeat the procedure until the stop structure is found
- 5 If a path has been found, try to find another one with lower energy barrier

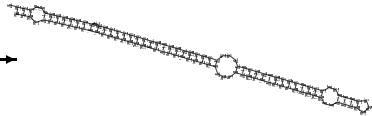


PathFinder example - SV11

SV11 is a **RNA switch** of length 115

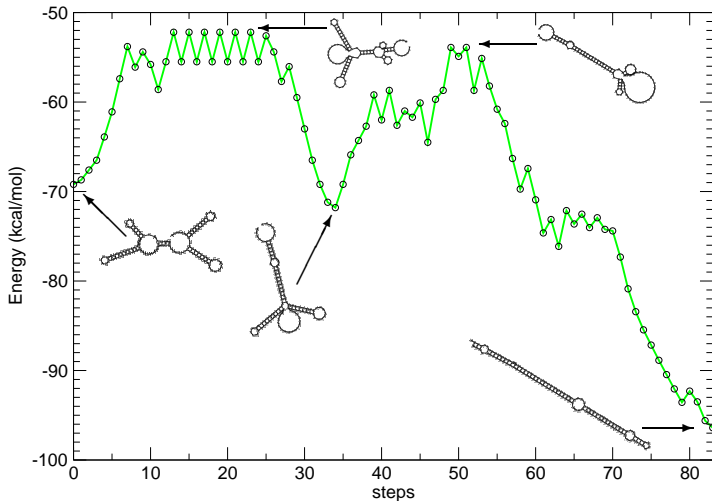


$E = -69.2$ kcal/mol
metastable
template for Q β replicase

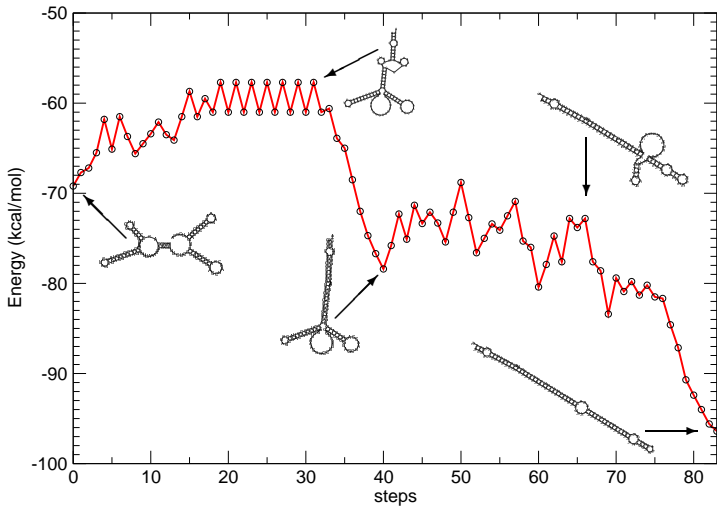


$E = -96.4$ kcal/mol
stable
not a template

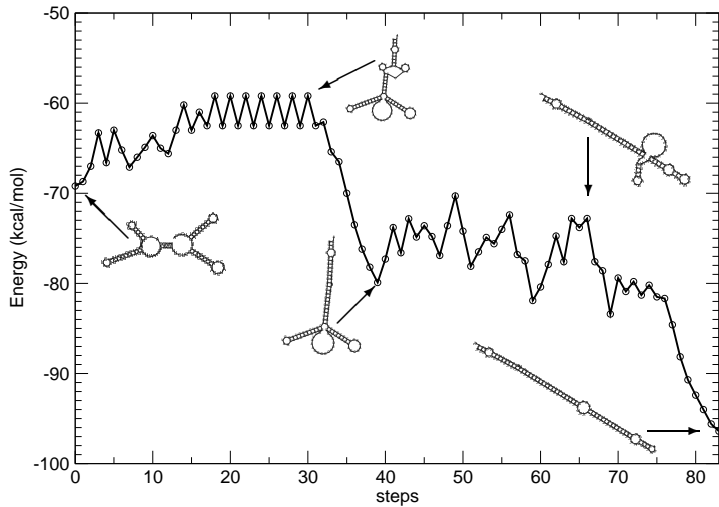
SV11 refolding path 1/3: $E_{\text{saddle}} = -52.2$ kcal/mol



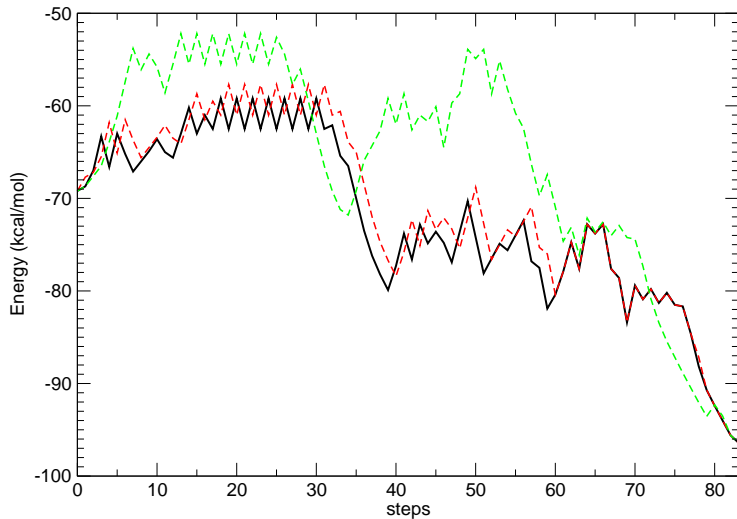
SV11 refolding path 2/3: $E_{\text{saddle}} = -57.7 \text{ kcal/mol}$



SV11 refolding path 3/3: $E_{\text{saddle}} = -59.2$ kcal/mol



SV11 refolding paths



libPF - a generic path sampling library

- In practice, this path sampling heuristics is implemented as a C library
- All structures along a path are stored in a hash and therefore available for the next iterations
- Heuristics routines are strictly separated from model-dependent routines, i.e. the library is completely generic
- Currently, RNA secondary structures and lattice proteins are implemented
- It is easy to extend the functionality to other discrete systems

Current applications:

- 1 PathFinder
- 2 Kinwalker
- 3 ...

Conclusion

- **Discrete models** allow a detailed study of the energy surface
- **Barrier trees** represent the landscape topology
- A **macrostate approach** of folding kinetics reduces simulation time drastically
- **Wang-Landau sampling** approximates the density of states and allows the calculation of basin properties
- A **path sampling** approach yields low-energy refolding paths and is a valuable tool for further kinetics studies

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Acknowledgments & References

Christoph Flamm, Ivo Hofacker, Peter Stadler
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